



LEVEL UP VILLAGE STANDS OUT AGAIN AS IT IS AWARDED THE ISTE SEAL OF ALIGNMENT FOR THE ISTE STANDARDS FOR STUDENTS

White Plains, New York – March 25, 2019 – [Level Up Village](#) (LUV), a division of Language Testing International, announced today that it has again received the International Society for Technology in Education (ISTE) Seal of Alignment at the Proficiency Level for the ISTE Standards for Students.

“The ISTE Seal of Alignment reviewers found that the Level Up Global Courses shared a consistent and effective approach to the use of technology to promote shared learning, problem-solving and work strategies, with a particular emphasis on the development of the cultural understanding necessary to work with international partners. Reviewers found the courses to be interesting, engaging, challenging and highly professional in their design and implementation,” said Mindy Frisbee, Director of Alignment for ISTE (See ISTE’s review of Level Up Village [here](#).)

“We are delighted to again receive the ISTE Seal of Alignment for our programs, which bring together children from across the world to learn cutting-edge STEAM skills and share the spark of learning across geographies and cultures,” said Level Up Village CEO Amy McCooe. *“By participating in Level up Village courses, children learn to appreciate different perspectives and collaborate with global partners, an experience that will help prepare them to navigate a global economy.”*

ISTE reviewers determined that Level Up Global Courses align to the following indicators of the **ISTE Standards for Students:**

Empowered Learner

1.c. Use technology to seek feedback that informs and improves their practice and to demonstrate their learning in a variety of ways.

Digital Citizen

2.c. Demonstrate an understanding of and respect for the rights and obligations of using and sharing intellectual property.

Knowledge Constructor

3.d. Build knowledge by actively exploring real-world issues and problems, developing ideas and theories and pursuing answers and solutions.

Innovative Designer

4.a. Know and use a deliberate design process for generating ideas, testing theories, creating innovative artifacts or solving authentic problems.

4.c. Develop, test and refine prototypes as part of a cyclical design process.

4.d. Exhibit a tolerance for ambiguity, perseverance and the capacity to work with open-ended problems.

Computational Thinker

5.d. Understand how automation works and use algorithmic thinking to develop a sequence of steps to create and test automated solutions.

Creative Communicator

6.b. Students create original works or responsibly repurpose or remix digital resources into new creations.

Global Collaborator

7.a. Use digital tools to connect with learners from a variety of backgrounds and cultures, engaging with them in ways that broaden mutual understanding and learning.

7.b. Use collaborative technologies to work with others, including peers, experts or community members, to examine issues and problems from multiple viewpoints.

7.d. Explore local and global issues and use collaborative technologies to work with others to investigate solutions.

Level Up Village will exhibit at the 2019 ISTE Conference in Philadelphia, PA, June 23-26th, an event that will attract more than 18,000 educators from across the globe and offer hundreds of sessions and learning opportunities.

About Level Up Village

A social impact company based in White Plains, NY., Level Up Village (LUV) delivers pioneering Global STEAM (STEM + Arts) enrichment courses that promote design thinking and one-to-one collaboration on real-world problems between students from around the world. Launched in 2012, LUV runs courses during school, after-school and in the summer at more than 500 U.S. schools, with 90+ Global Partner organizations in more than 20 countries. Level Up Village is a [P21 member](#), a [SETDA Emerging Private Sector Partner](#) and the [first to receive the ISTE Seal of Alignment](#) at the Proficiency Level for the 2016 ISTE Standards for Students. LUV's pioneering global STEAM courses also align with NGSS and Common Core standards and are connected to the United Nations Sustainable Development Goals (SDGs.) Please see our [blog](#) and [press](#) page. For more information, visit us at levelupvillage.com or find us on Facebook, Instagram, LinkedIn and Twitter @LevelUpVillage.

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